

Module Title		Sonic Arts 2		
Brief Description		Building on both the creative and technological skills explored in Sonic Arts 1, this module is an opportunity to deepen sound practice through more extended projects.		
SCQF Level		9		
Credit Rating		10 SCQF Credits / 5 ECTS credits		
Status (Core/Elective/Options)		Options		
Pre-requisites		Sonic Arts 1 or basic sound techniques module from other programmes		
Co-requisites		none		
Anti-Requisites		Sonic Arts 3		
Maximum number of Students	Groups of 6	Minimum number of Students	3	
Learning Modes		Hours per week/task	No. of Weeks	Total (hours)
Small group tutorials		1	19	19
independent learning		3.25	25	81
Total Notional Student Effort				100
Module Co-ordinator		Dr Alistair MacDonald		
Module Aims		A range of approaches and technologies will be explored, appropriate to the students' own projects, and as in Sonic Arts 1, these might encompass aspects of sound design, sound art and music. Students will be encouraged to look for collaborative opportunities for their portfolio of projects which might be live or pre-recorded, interactive, installed or performance-based.		
Module Content		In order to facilitate a developing creative practice in sound which reflects an individual voice, advanced technical skills in recording, editing, sound transformation and mixing will be introduced as appropriate to the needs of students' projects		

	The module will also include regular listening to and analysis of existing work to support the development of these skills.		
Learning Outcomes	On successful completion of this module you will be able to:		
LO1	Create varied works using sound and technology, interrogating the boundaries of your practice		
LO2	Select from a range, the appropriate tools to realise creative sound projects		
LO3	Demonstrate critical listening skills applied to a variety of artistic practice		
Assessment 2, Type and Weighting	<p>You will be assessed through:</p> <p>a portfolio of 2 pieces (100%) (duration will vary, but for standalone electroacoustic works ca. 5-7 minutes would be expected; works involving another medium such as video might be shorter, or installation work might be longer) with documentation including programme notes/artistic statement and a description of the creative process</p>		
Assessment Criteria for Assessment 2	<p>Assessors will look for:</p> <ul style="list-style-type: none"> • a creative and individual approach to the materials and medium • well founded technical grasp of the medium • confident handling of sound in time • clear and confident artistic statement/programme notes and informative documentation • clear documentation of collaborative process if collaborative work included 		
Alignment of Assessment and Learning Outcome			
		Assessment 1	
	LO1	X	
	LO2	X	
	LO3	X	
Feedback	Tutor and peer oral feedback on progress in tutorials. Written feedback and grade for both assessments.		
Recommended Resources	To be discussed in class		
Other Relevant Details	none		
Next Steps	Sonic Arts 3 (elective) Music Technology and Sound Recording (choice)		